EVERYONE

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CONTENT RATED BY ESRB

INSTRUCTION MANUAL

THQ™

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.
A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY
discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:
Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:
The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:
- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

BASS STRIKE™ Tips and Hints

1-900-370-HINT (4468)

Must be 18 years of age or have parental permission.
Touch phone required. $.95/min. (automated)

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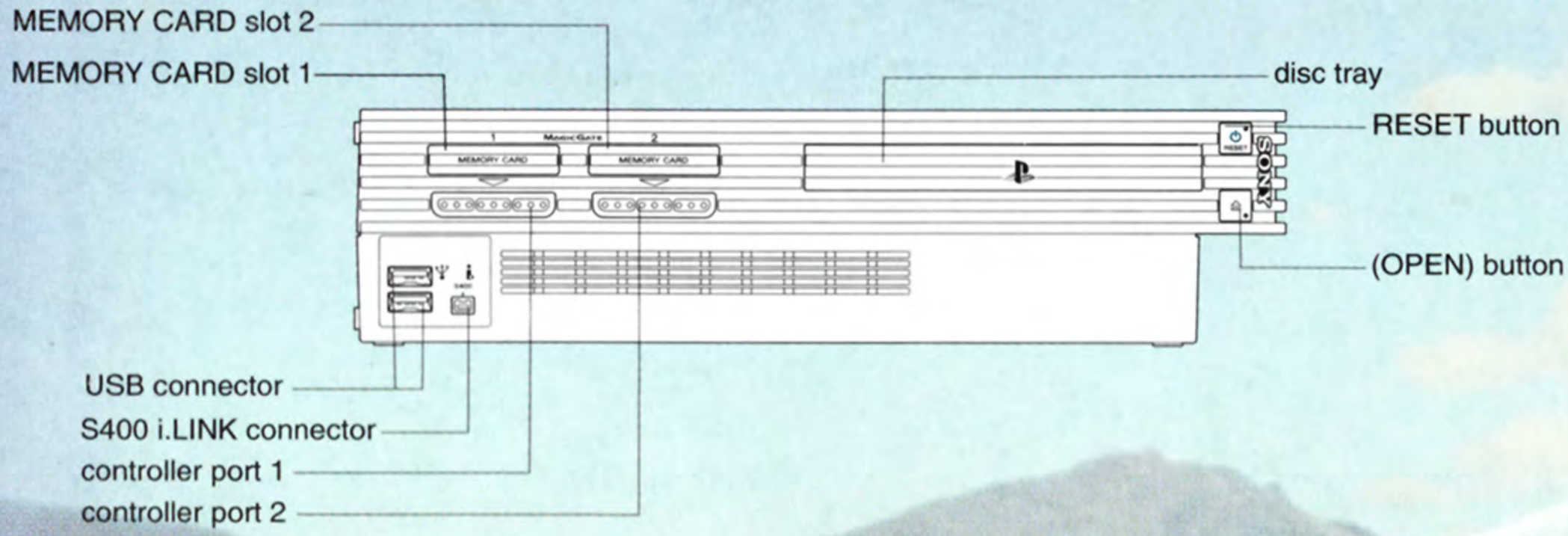
Getting Started



Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Make sure the MAIN POWER switch (located in the back of the console) is turned on. Press the standby/RESET button. When the power indicator lights up, press the open button and the disc tray will open. Place the BASS Strike™ disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

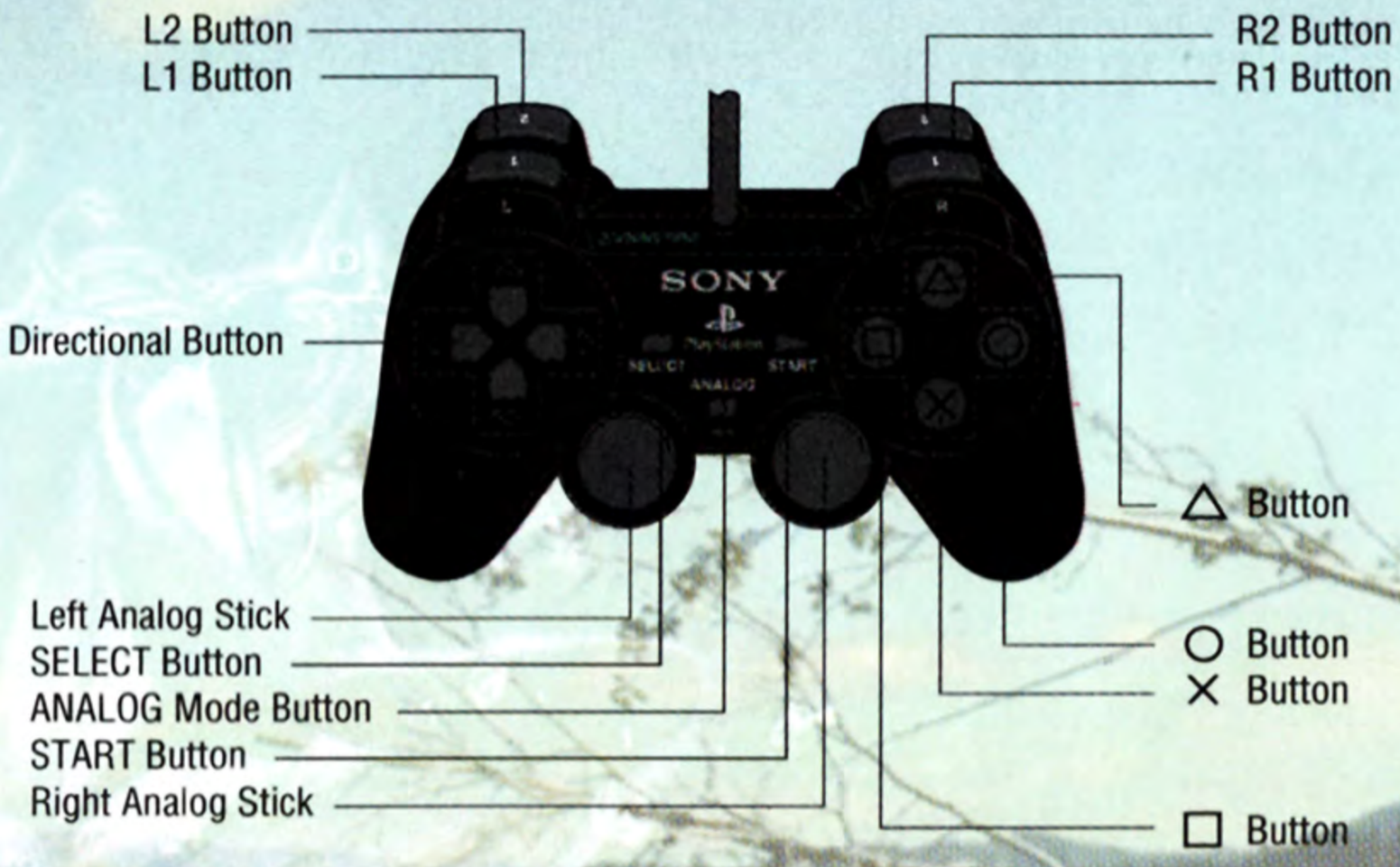
Memory Cards

To save game settings and progress, insert a memory card (8MB) (PS2) into MEMORY CARD slot 1 of your PlayStation 2. You can load saved game data from the same card, or any memory card (8MB) (PS2) containing previously saved BASS Strike™ games. For more information, see SAVING AND LOADING on page 8.

NOTE: BASS Strike™ only uses Memory Card slot 1 for saving and loading.

Game Controls

DUALSHOCK™2 ANALOG CONTROLLER



MENUS

Left Analog Stick
Directional buttons . . . . . .Highlight Options
⊗ button . . . . . .Select highlighted option
△ button . . . . . .Go back one menu screen

BOATING MODE

Left Analog Stick
Directional buttons . . . . . .Steer and maneuver boat
START button . . . . . .Pause Menu
R1/R2 buttons . . . . . .Split/full screen mode*
⊗ button . . . . . .Switch to Casting Mode

CASTING MODE

Left Analog Stick
Directional buttons . . . . . .Move casting cursor
R1 / R2 buttons . . . . . .Split / Full screen mode*
⊗ button . . . . . .Cast
△ button . . . . . .Boating Mode
← + ⊗ button . . . . . .Side Arm Cast

○ button . . . . . .Lure Selection Menu
□ button . . . . . .Trolling Mode
START button . . . . . .Pause Menu

TROLLING MODE

Left Analog Stick
Directional buttons . . . . . .Maneuver Boat
R1/R2 buttons . . . . . .Split / full screen mode*
△ button . . . . . .Casting Mode
START button . . . . . .Pause Menu

REELING MODE (Underwater)

Left Analog Stick
Directional buttons . . . . . .Rod and Lure Movement
R1 button . . . . . .Select Low Drag
L1 button . . . . . .Select High Drag
R2 button/L2 button . . . .Toggle Free Spool/Drag Spool

Right Analog
Stick (Circular) . . . . . .Reel In**
△ button . . . . . .Immediate Reel In
(back to Casting Mode)
✕ button . . . . . .Set Hook
START button . . . . . .Pause

* Not always available.

** In the Options Menu the Right Analog Stick Reeling Action may be set to linear.

Start Menu/New Game

From the Title Screen press the START button to view the Main Menu. You can select from the following two options:

New Game – Start a new game of **BASS Strike™**.
Load – Continue the game where you last saved it.

Sign In

After selecting NEW from the Main Menu, your first job is to sign in. Use the Directional buttons or the Left Analog Stick to navigate the onscreen keyboard and enter your angler's name. When you are finished, select OK to move to the next screen.

Difficulty

Are you an amateur or an old pro? For your first time on the lake, you should select AMATEUR to get a feel for the game. Once you can catch fish with the best of them, notch up the difficulty level to PROFESSIONAL for a "reel" challenge. The bass are fickle and finicky in PROFESSIONAL mode, just like in real life. You will have to be at the top of your game to make it on the PROFESSIONAL difficulty level.

In PROFESSIONAL mode, the split screen camera mode is only available to find fish in practice boating mode. You'll have to use your knowledge based on the weather, time of day and lake conditions to find the lunkers!

Main Menu

Select from the following list once you reach the Main Menu.

Arcade – In Arcade mode, it's you against another angler. The winner is the one who catches the most fish (by weight) at the end of the time allotted. You will only be able to select Michael as your angler. He's a good all around angler, so you should do well. But the other anglers have specialized traits that help them score big in certain conditions. Beat your opponent at five different locations and you will unlock that character for future games. You can then play as that character in future Tournaments, Practice or Time Trial modes.

Tournament – Do you have what it takes to compete against the best? Then check out Tournament mode. See page 14 for a full description.

Practice – Want to polish your skills before the big tournament? Then head on out to Practice Mode, where you get unlimited fishing until 6:30 pm. Watch how the fish behave according to the time of day and varying water temperatures. They will also react differently depending on the weather conditions of the lake. Knowing your fish behavior is essential if you hope to win the BASS Masters Classic®!

Time Trial – Test your speed and ability against the clock – can you hook the fish and reel them at a record time? Time trial is a good way to practice getting the fish in the boat as quickly as possible. During Tournament mode and Arcade mode the competition is fierce. If you can land the fish and get it back in the boat quicker than your opponent, you will have an edge.

Lake Records – View the best performances on each of the game's lakes. Challenge yourself to beat your personal bests. Only fish caught in Tournament and Practice modes apply.

Options – You can save your game from this menu as well as reload a previously saved game. You can also adjust the music, sound effects, voice volumes, as well as adjust the game controls.

Saving & Loading

You can save up to six different games onto a memory card (8MB) (PS2). First, start a new game and enter your name. Now complete any of the game modes to save your game, or simply enter the "Options" menu from the Main Menu and select "Save" to save data before playing.

Saving a Game

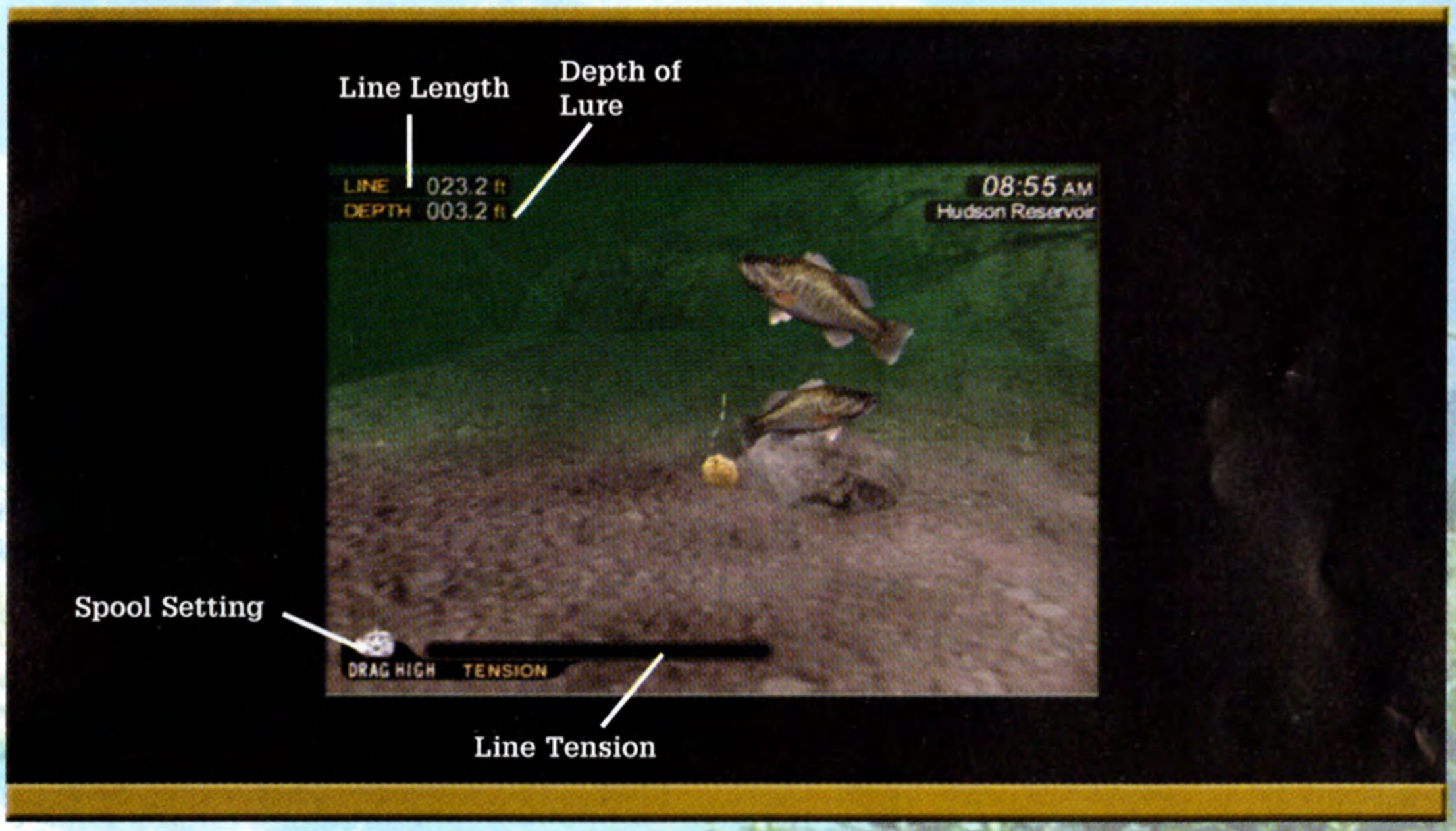
After playing a game mode, you may be asked to save the game. Select YES to view the Save Game screen. Press LEFT/RIGHT on the directional buttons to select a save game slot. The number in the top-right corner shows the saved game number as a fraction, between 1 and 6. Press the ⊗ button to confirm the save.

Loading a Game

From the Main Menu, highlight LOAD and press the ⊗ button to view the Load Menu. Now choose a saved game to load by pressing LEFT/RIGHT on the directional buttons. Press the ⊗ button to confirm. You will return to the Main Menu to continue where you left off!

Catching Fish

Are you ready to land quality lunkers and compete for first place on your way to the BASS Masters Classic®? Here are the screens you will be looking at and some helpful hints on landing huge hawgs.



Underwater Mode

Once the lure is underwater, BASS Strike™ will switch to underwater mode as shown in the screenshot above. Work the rod and reel to put the lure right under the noses of those big lunkers. Check the following section (Rod and Reel) for descriptions on how to land the big ones.

Split Screen Mode

When you are playing in Amateur Difficulty Levels, you will see this screen during casting mode. You will see the lake and your angler in the top half of the screen while you see the fish lurking beneath the water's surface. This will help you get the feel of where the fish will be and where to cast your line. Don't get used to it too much though, when you make the switch to Professional Difficulty Levels, you won't be able to see this screen.

Rod and Reel

Work the rod and the reel to land the big lunkers on your way to the prize. **BASS Strike™** gives you all of the tools and this is how to use your most important ones.

Low Drag: Use the low drag setting to keep some tension on the line. It's not enough to break the line when the fish is struggling to get free, but it's probably not enough to land a fish (unless the fish is tired). This setting will keep the bass from running on you.

High Drag: Dial the tension up a notch with high drag. This will help you land the fish and get him into the boat quicker. Watch the line tension though, a big fish on the other end can snap your line if you're not careful.

Spool Free: Like the name implies, there is no tension on the line when you are in spool free mode.

BASS Strike™ Pro Tip
Make sure you pay attention to the tension on the line. If it gets too high, the line will snap and the fish will get away from you. Alternate between Low and High Drag to bring the fish in. When the line tension is getting too high, drop down to either Low Draw or Spool Free. What you are trying to do is wear the fish out, so let him swim for a while, then yank him back in with the High Drag setting. Keep this process going (of the fish swimming away, then being reeled back in) until he's in the boat. Be patient with the fish once it's on the line. The last thing you want to happen is for the fish to get away from you.

Driving the Boat

High Speed Motor

You will have to drive the boat to various spots looking for fish. Use the Directional buttons or the Left Analog Stick to maneuver your boat down the river. Pick out your spot and try and land as many bass as you can.

Trolling Motor

Sometimes the spot you've picked out isn't working for you. Other times you can see the fish underwater and you just can't reach them with your cast because they are just too far away. If that's the case switch to Trolling Mode (■ button) and maneuver the boat in closer to where you want to be. You could switch to boating mode, but you are only moving a short distance and the noise of the big motor could scare the fish away.

Arcade Mode

In Arcade mode, you go head-to head to see who can land the heaviest and most lunkers.

You can only select Michael as your angler. But there are 5 other anglers in the game. If you want to play as these additional anglers, you will have to beat them in Arcade Mode. Hurry, you only have so much time to land as many lunkers as you can. When time is up, check the weight of the fish you caught and compare it against those of your opponent. If you've landed more fish (by weight) than the Computer Player, you will have won this round. Beat the computer in all 5 locations and you'll unlock that angler for future games. Make sure you save your progress for the next time you play, or all of your hard work unlocking other anglers will be for naught.

BASS Strike™ Pro Tip
Know the fish you're after and where to find them. Look for rocky shores, piers, docks, or bridges for good spots to find a lot of bass.

Tournament Mode

Are you ready to take on the best anglers on the BASSMASTERS Tournament Trail and qualify for the main event, the BASS Masters Classic®? Compete in four two-day events to see if you are. At the beginning of each day, hop in the boat and pick out your fishing spot. Pay attention to the time of day and weather conditions for the lake - the bass will react differently throughout the day (and tournament).

Too many casts in the same fishing hole might cause the fish to lose interest. Because of this, a spot that's working great in the morning might run dry later on in the day.

BASS Strike™ Pro Tip
In the beginning you will only be able to select Michael as your character, but as you beat the others in Arcade Mode you will unlock them to use in the Tournament Mode. You can only compete as the last angler, Ricardo, after defeating him in the Arcade Mode. Before you can reach Ricardo, however, you will have to first defeat the other anglers.

BASS Strike™ Pro Tip
Watch the clock and keep a good eye on how long it will take you to motor back to the weigh in. Late anglers are penalized 1 lb for each minute they are late. You don't want to lose any points, so make sure to pay attention to the clock and get back in time. Tournament start and end times vary.

Tournament Rules

If you want to compete for the BASS Masters Classic® trophy, then you have to play by the rules. Read these regulations carefully before hitting the water. Getting disqualified for a day can mean the difference between going home a champion or going home empty handed.

TOURNAMENT RULES
Your ranking is determined by the total weight of your livewell. You can to holdup to five bass in your livewell.
Each tournament lasts for two days.
The combined total weight of the livewell determines your final ranking.
In order to qualify for the Bass Masters Classic, your point total must be in the top 50 at the end of the first four tournaments.
In all tournaments, a one pound penalty will be assessed for each minute that you are late to weigh-in.
Exceeding a total of 15 minutes late for weigh-in will disqualify an angler from the tournament for.
If no keeper bass are landed, no points will be awarded.

- **Your ranking is determined by the total weight of your livewell. You can hold up to five bass in your livewell.**

- **Each Tournament lasts for two days**

- **The total weight of your 10 largest bass at the end of the tournament determines your final ranking.**

- **In order to qualify for the BASS Masters Classic®, your point total must be in the top 25 at the end of the first four tournaments.**

- **You are assessed a 1 lb penalty for each minute that you are late to weigh in. So make sure you are back in time.**

- **Exceeding a total of 15 minutes for weigh in will disqualify an angler for the day.**

- **If no keeper bass are landed, no points will be awarded.**

Options Menu

From the Options Menu, you can take control of all of these settings.
Save / Load – Save your progress or load a previously saved game.
Vibration – Toggle the vibration function "on" or "off."
Rod Control – Normal / Inverted. Inverted Rod control means that pressing Down on the controls will bring the rod tip up. With Normal Rod Control, pressing Up on the controls will bring the rod tip up. Use whichever feels more comfortable to you.

Reel Control
Circular – Rotate the right analog stick in a circular motion to "reel" in.
Linear – Hold the right analog in either the "up" or "down" position to reel.
Music – Adjust the volume of the background music.
Sound Effects – Adjust the volume of the sound effects.
Voice – Adjust the volume of the in-game voices.

Pausing The Game

Press the START button to bring up the pause menu. From there you can select from the following options. Press the START button again to return to gameplay. Not all of these options are available in every game mode.
Livewell – Check the fish you've caught in your livewell. From here you can see the number, weight, length and time you caught each of your fish.
Fishing Log – This screen will bring up info on all of the fish you've caught - the species, weight, length, and time of day.
Lake Record – View the Lake Records. Does your catch rate you at the top of the record books?
Options – Brings up the Options Menu as described above.
Quit – Exit the current game mode. The game will ask you to confirm your selection.

Lures

HARD LURES

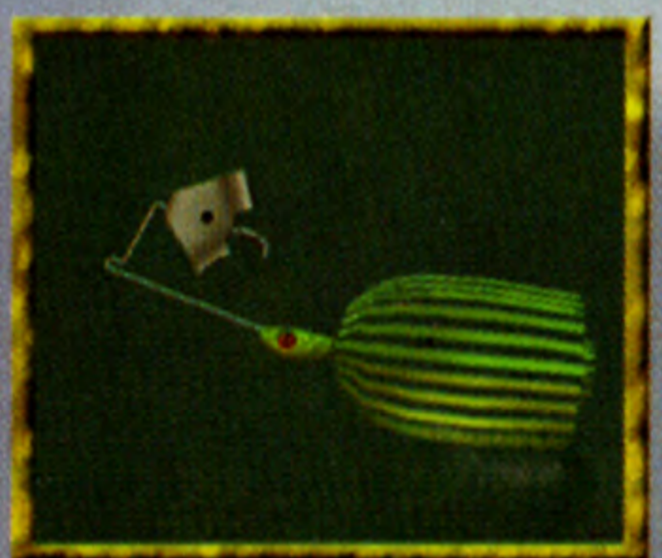
1. Floating Jerkbait - Floating Jerkbait imitates a minnow or other small fish struggling on the lake's surface. To get the most out of it, focus on shallow water areas. Jerk the lure through the water with your rod tip during the retrieve.

2. Suspending Jerkbait - Use the Suspending Jerk Bait to imitate a wounded baitfish or fingerling gamefish in shallow to medium water. Continual twitching or jerking is a popular way to fish it, especially when the bass are suspended. It works well in spring. When the bass are sluggish and finicky, work the lure with long pauses between tugs on the rod tip.

3. Diving Minnow - The Diving Minnow is a suspending jerkbait with a long bill, and can be retrieved to imitate a struggling or suspending minnow at a variety of depths. Work the Diving Minnow with a "stop-and-go" retrieve through medium depths. Don't be afraid to let the lure suspend for long pauses, especially when the bass are inactive.

4. Shallow Diving Crankbait - Shallow Diving Crankbait can be worked near the lake's surface to imitate a struggling food source, or to attract instinct strikes with the aid of its built-in rattle. It is most productive over flats, shallow breaks and near in-shore structures. A standard retrieve makes this lure wobble like a wounded baitfish.

5. Deep Diving Crankbait - Use the Deep Diving Crankbait to imitate struggling crawdads, baitfish and other bass foods in medium to deep water. The built-in rattle helps attract attention. Since its long lip helps to guard against getting stuck in vegetation, the deep diving crankbait works well in and around cover. Its life-like swimming action drives the bass crazy.

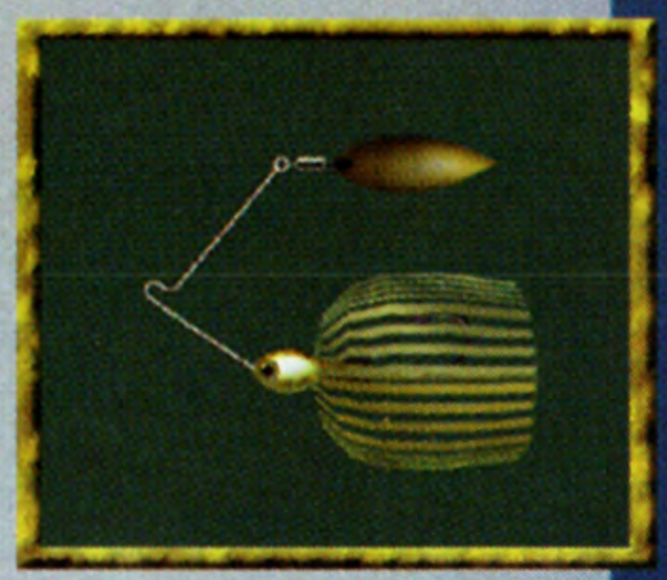


6. BuzzBait - Buzzbait is similar to Spinnerbait but utilizes a rotating blade designed to churn water on the surface. For best results, start reeling immediately with the rod in the upper position with a steady, medium-speed retrieve. This lure is excellent when used around shallow cover, especially wood or sparse grass.

7. Hyper Deep Crankbait - This crankbait has a long lip and is a great lure for fishing in extra deep water. The lure dives more quickly and deeply than most other kinds of lip baits. In medium to shallow water, knocking the bottom with the lip is very effective.

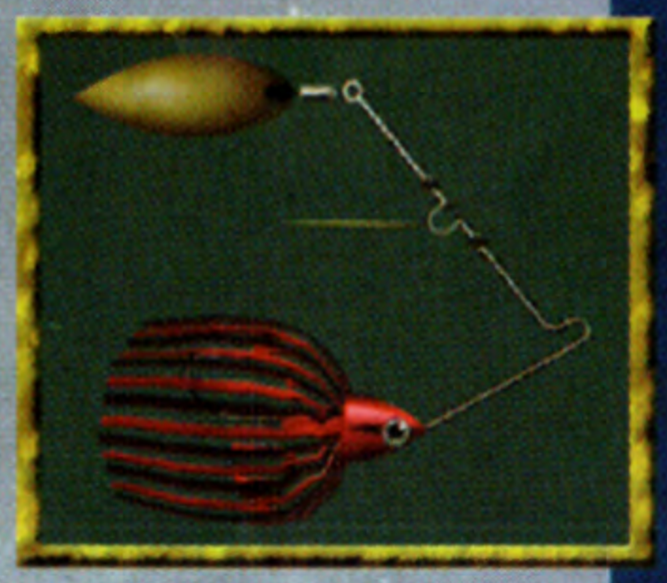
8. Lipless Crankbait - Lipless Crankbait is also known as Rattlebait. It appeals to bass with its wobbling action and loud high-frequency rattles. Use it to imitate baitfish and attract territorial strikes. This heavy bait sinks until you begin your retrieve, and then will run at a consistent depth unless you stop to flutter it near weedbeds or holes.

9. Single Blade Spinnerbait - Single Blade Spinnerbait combines a flashing spinner blade and wriggling skirts to maximize noise and visibility. An extremely versatile lure, the Spinnerbait can fish effectively on everything from the surface to areas more than 30 feet deep. This lure is especially good for hi-speed reeling and vertical falling.



10. Double Blade Spinnerbait - Similar to Single Blade Spinnerbait, Double Blade Spinnerbait combines flashing two spinner blades and wriggling skirts to maximize noise and visibility. The double blades make this bait go slower than the single, but it will attract some big fish. It is good for fishing muddy water and rarely becomes snagged in weeds or on rocks.

11. Oversized Spinnerbait - Over Sized Spinnerbait is a difficult lure to use, but if you get a strike on it, you can bet there will be a huge fish on the line. The name says it all: see the tips on the single and double blade Spinnerbaits for more hints with this lure.



12. Stick Bait - Stick Baits can be used to imitate baitfish or other food thrashing on the lake's surface. You can achieve this action by retrieving the lure in an erratic, zigzagging motion known as "walking the dog". Patience is key when using this lure as the bass may follow it for some time before striking.

13. Super Stick Bait - Super Stick Bait is very efficient for fishing shallow and wide flat areas of water. It accommodates long casts and is easy for the bass to spot due to its size and big splash.

14. Popper - The Popper has a cupped face that makes a loud noisy splash when you "pop" it with the rod. This "popping" will commonly produce a reaction strike from the bass. Try making a long cast beyond your target then pop and reel all the way back to the boat. If you are not getting results try a retrieve with pauses and attempt to tease the bass.

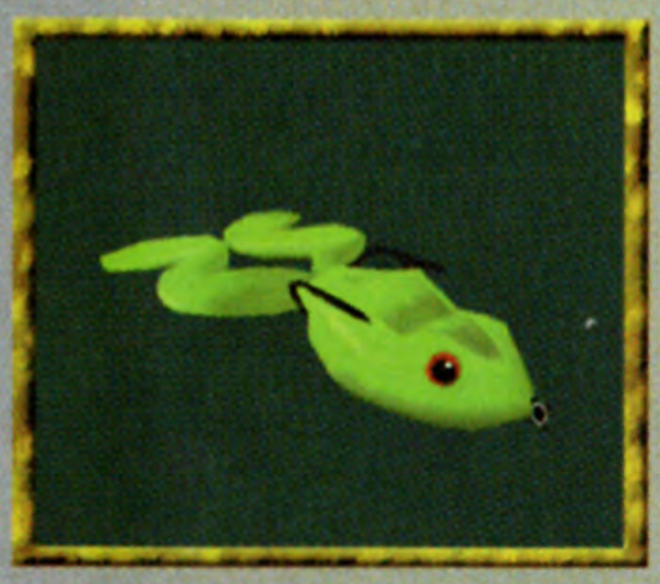
15. Prop Bait - Prop Baits have a propeller at either end of the lure. When retrieved in an erratic manner, the lure will emit a loud gurgle and resemble an injured or feeding baitfish. It is normally used in late spring through fall, and works well in rippled to mildly choppy water as well as calm days. Be sure to create twitches in the retrieve with this lure.

16. Noisy Bait - Noisy Bait is a crawler-type topwater that wobbles during a steady retrieve. It works especially well in low light conditions. Reel it in slowly without varying the speed or stopping the lure. Sometimes a bass will strike four or five times before it gets the bait. Don't flinch or jerk the lure until you actually feel the fish on the bait.

17. Big Swim Bait - Big Swimbait is designed to catch huge trophy bass, especially when they are chasing Rainbow Trout in the Spring. This bait sinks until you begin your retrieve, and runs at a consistent depth like Lipless Crankbait. This bait appeals to bass because of its natural wobbling action. If you feel a big strike, set the hook hard.

18. Jigging Spoon - The Jigging Spoon is a simple metal lure with a single treble hook. It's ideal for vertical-fishing when the bass are suspended or bunched up in a tight area near the bottom. When the lure hits the bottom, snap the rod tip up sharply. The spoon will jump off the bottom and as it falls back down, lower your rod tip. Repeat this "jump and fall" until you get a strike.

19. Tail Spin Jig - Tail spin Jig is a weight-bodied bait with a small Colorado Blade on the tail. It is fished similar to the Jigging Spoon, but because of the tail blade, it will rise and fall slower than a spoon. The Colorado blade parachutes the weighted body, providing a flash and thumping that sends out sound waves that bass love.



20. Frog - The Frog is a hollow body bait designed to fish randomly over surface vegetation and will draw strikes from below. When the bass strike the bait, they will compress the frog's body, exposing the heavy double hook. When a strike occurs, drop your rod tip and pause a moment to let the bass turn his head, then set the hook hard.

21. Rubber Jig - The Jig-and-Pig is a weedless rubber-legged jig with a pork rind dressing— some call it the ultimate Big Bass bait. It can be fished in brush or weeds when bass are inactive and works well in shallow-to-deep water. Be sure to use lots of action when using this lure— make it fall, drag, and shake during your retrieve.

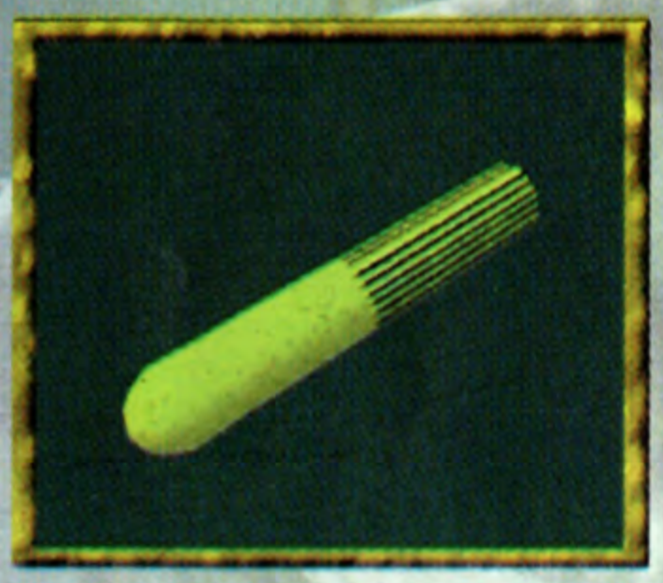
SOFT LURES

22. Straight Tail Worm - Straight Tail Worm bait can be fished to imitate a variety of natural baits including leeches, salamanders, minnows and nightcrawlers. It works well on just about every rig. It tends to be most effective when the angler makes a shaking action like a swimming leech or a struggling baitfish.

23. Curly Tail Worm - The fluttering tail on this soft bait adds movement that attracts bass. The lure can be used to imitate leeches, minnows, crawfish and other aquatic foods. Retrieve this softbait with twitches and pauses for the best lifelike action. Or, work it with the Jighead or Texas rig style, letting the tail flutter as it falls through the water.

24. Stick Bait - Soft Stick Bait is a kind of soft plastic jerkbait that imitates an injured baitfish. It is most effective in cold-to-cool water. Fish the Soft Stick Bait on an unweighted rig, and allow it to sink very slowly. Then retrieve the lure with twitches occasionally allowing it to dart and settle naturally.

25. Grub - The Grub combines a fluttering tail with a shape that suggests a small baitfish, crawfish, minnows and other choice meals for bass. Find a retrieve speed that gets the best action out of the Grub's tail, and then fish it like a Jig against a vertical structure and near deep-water breaks. Be sure to choose the right rig for the depth you're fishing.



26. Tube Bait - Wriggling tails and an attractive trail of bubbles make the Tube Bait an effective imitation of natural bass foods that have fallen into the water. It's most popular as sight fishing for bedding bass. But it may be presented both vertically and horizontally in deep water. It's most effective on a Jighead, Texas or Carolina rig style.

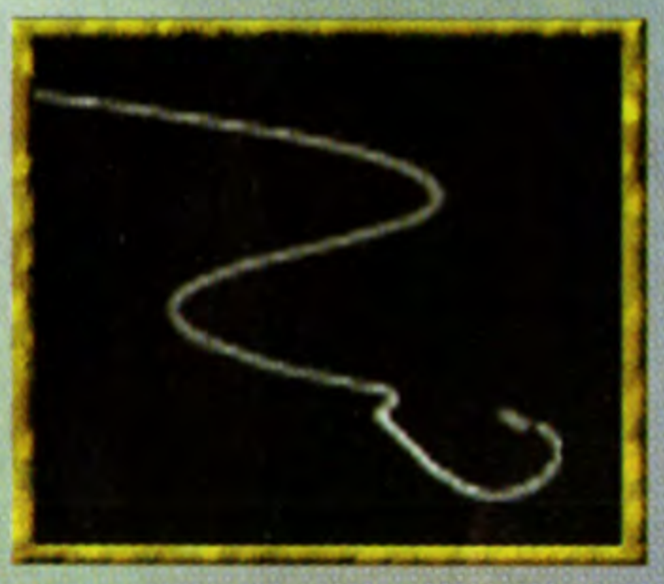
27. Caterpillar - The French Fry is a blunt 4 inch worm specifically designed for the Carolina rig. Retrieve it slowly with long, intermittent pauses. Usually strikes are subtle, so be sure to pay careful attention to bass that might be interested.

28. Crawdad - The Crawdad is designed to imitate a crawfish, which is a favorite food of bass. It can be fished on Texas rig or Carolina rig style, according to the depth you're fishing. It is most effective when flipped or pitched in murky to muddy shallow waters. Let the Crawdad fall then shake the rod tip repeatedly to work the Craw through vegetation.

29. Lizard - The plastic Lizard is a versatile lure that mimics live salamanders or lizards. It is believed that both creatures eat bass eggs and thus provoke an aggressive response from bedding bass. It can be rigged in many ways and is especially popular when fishing for big bass. This bulky bait is so easy for bass to see and strikes are common when using the Lizard.

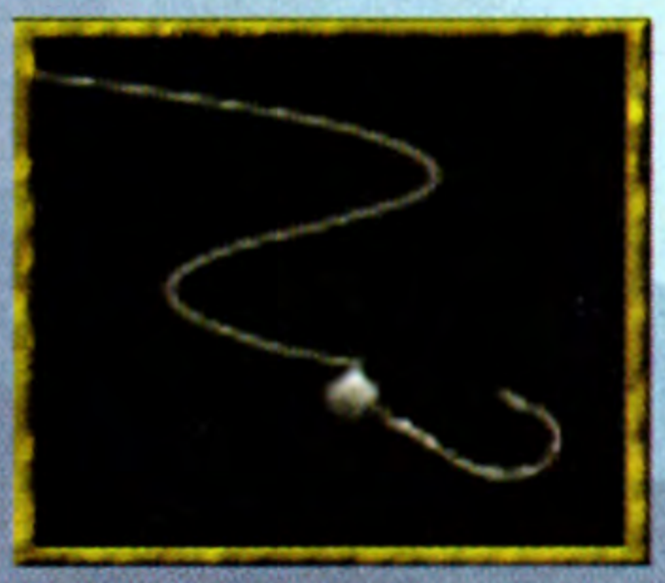
RIGS

Unweighted Rig - An Unweighted Rig is simply a softbait on a single hook. This rig is good for a Straight Tail Worm or Soft Stick Bait. When the bass are inactive, a slowly sinking worm should work well. Twitch the worm with gentle movements from and the worm's erratic action should attract bass.



Texas Rig - The Texas Rig is the most basic and most popular worm rig and works best when penetrating heavy cover. This rig will get down to neutral bass lying under weed clumps. Pause frequently as you retrieve this lure.

Carolina Rig - The Carolina Rig is a sliding sinker arrangement designed to float a worm off the bottom, allowing the worm to freely, wiggle, and drift. The rig is also capable of lateral sweeping motions, allowing the exploration of large areas in deep water. If the bass are sluggish, a prolonged pause between movements produces best results.



Jighead Rig - Rig your softbait on a Jighead with an exposed hook point to work it like a Jig. Let it fall, bang against objects and swim it through bass holding areas. This rig is not ideal for use in heavy weeds, but it can be used in areas with vegetation effectively once you are used to it.

Split Shot Rig - The Split-Shot Rig is similar to the Carolina Rig, but everything is downsized. With the rod tip pointed up, sweep the Rig back and forth slowly enough that the weight maintains contact with the bottom. You will most likely get a strike when the worm is falling.

Drop Shot Rig - The Drop Shot Rig is like a reverse Carolina Rig. It is a new method that keeps the worm off the bottom. The rig can be fished in a variety of ways, but one of the most common is to fish hiding in deep cover or near structures. Position the boat directly over the cover and drop the rig to the bottom.

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THE EVOLUTION OF MOTOCROSS

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